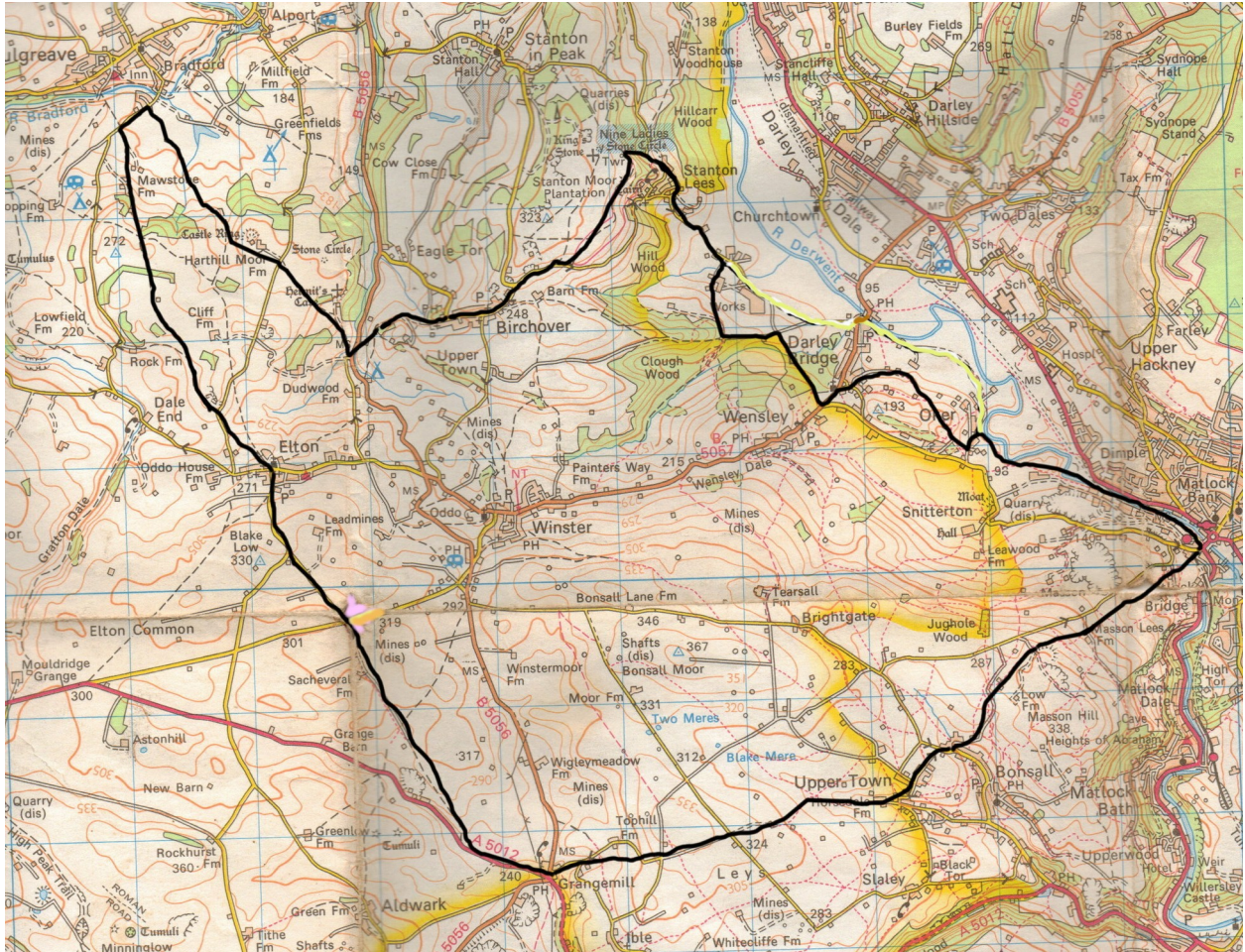


WALK. 53.
Matlock 53.
19-6 miles 5 hours 30 minutes.
Map White Peak.



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Park at Matlock near River Bridge (298602). Walk NW from the start close to the river on the R, going under the railway bridge and passing Works on the L to come to a little slot stile that admits to a field, river on the R. make for gritstone uprights to enter the next field, then make for a jitty which leads to a road. Turn L and walk 300 metres along the road to a stile on the R which goes uphill in a field through a hedge notice Graces Well on the R. Here a choice either follow the track on the R around to a gate, or carry on uphill to the summit; notice the views all around. Pass Will Shaw’s tree, go through a slot and walk on the summit to a trig point. Cut down to the R on a narrow path to come to track then L to a farm gate, slot on the R, then bear L along a lane and out on to a road at 269614. Turn R; proceed to a main road and go L (SW), church on the R. in 200 metres, go R (NW) through a field then along a stone road, woods on the L, and come down to a footbridge in the woods to then climb uphill through trees to a lane at 263619. Go L uphill to the top of the lane and turn R in a few metres to go downhill on a slippery stone path. Go through old works and out onto a road at 259625 (Warrencar). Turn L and walk along the road uphill then through Stanton Lees to a point at 252637 to then turn L up an old lane with a metal bar across and proceed through woods, past an old building on the R then 100 metres on the flat then with a steep bank facing, go up this bank by a narrow path with a rope someone has placed to

help with the footings to come out at a Tower erected as a monument for Earl Grey. Note to the R this is just off the walk but worth a visit is Nine Ladies Stone Circle: it consists of a circular bank of earth, about 45 feet wide from its outer edge; there are nine upright stones each about four feet high. There was originally a cairn at the centre, which is now somewhat scattered. At a distance of 100 feet to the SW is a single stone called the King's Stone. This may have been part of an avenue or alignment such as one sees in the Dartmoor circles. After this visit go back to the tower. Bear L and walk SE on a good path over the moors for 400 metres, then turn R to carry on the good path with fence on the R to come down to a road at 247625. A Sign here to Stanton Moor Edge National Trust.

Turn L and walk 200 metres to a sign and slot in a hedge on R. Go S through a field, through a gap in a hedge and on to a slot into a grassy lane at the end of which, in 80 metres, is a poor slot. Go R through the next muddy field to gate in R corner, slot on R near a dead tree, and through another muddy field, fence on L to drive at top. Go L then sharp R through a good slot in wall (sign) and walk W through a good field, Barn Farm on R, to gate and road at 2416232. Walk W through Birchover and out on worn track. Just past a ruined building, go R downhill to a wooden slot at wall and out on to a road at 229619. Turn L and walk S for 200 metres then go R into a lane and R in 20 metres through slot at a gate and up on track to Robin Hood Stride. The Stride are two blocks of stone that form the landmark, which is visible over a great distance; they are 18 feet high and 66 feet apart also known as Mock Beggar's Hall owing to the similarity in twilight to the tall chimneys of a medieval manor hall. Pottery and Roman coins have been found here. Hermits cave is in the woods on the R with a figure behind iron railings (worth a visit) The Cave where someone, 600 years ago, carved a figure and crucifix. According to Pilkington it was quite perfect in 1789, but as a sign of our times was damaged by hooliganism in 1945; an iron fence now protects it. The summit of the rocks has a great many great boulders built into a wall, which could be the remains of a hill fort. Go R through a field (Standing Stone Circle on the R, in previous years some have been removed, when whole must have been a sight to see) to a gate and slot on R and out on to road at 223626. go straight across the road and pass round Harthill Moor Farm then R to a wooden step in a wall and walk NW downhill through a field, Castle Ring above on the R, views of Youlgreave ahead, to a slot in-between massive wooden uprights. Cross Minute Brook to a gate and out on to track. Follow path around the hill and down the other side. Go R at a former gate. Make for a hedge, then across a field down to a wooden slot and sign. Cross over Bleakly Dike; walk NW to gate and slot on the R; make for Youlgreave Tower. Go 100 metres on drive to gate in wall; then follow wall on R to a good slot and out on to road at 212638.

Turn L and walk SW 250 metres to a gate on L displaying MMY in elaborate wrought iron work. Walk S uphill on drive to wall ahead and gateway with slot on L, then climb up, wall on R, to corner and slot between gritstone uprights, then continue, Mawstone Farm on R climbing steep bank to gate at the top. Go L along track to gate, views NE over Lathkill to Manners Wood, then continue up through another gate to gate at the top. Do not go through it but turn R through gap and find in 20 metres, a good slot in wall on L. turn R and walk S, wall on R to corner where there should be a stile but is not; then go diagonally SE through a field; Robin Hood Stride to the L. go through a slot into line of trees and out again in 10 metres over a slot in wall, dropping into mud walk S, wall on R, level going to a slot in wall, then in 40 metres to slot and continue S, farm building on L trees to the R, to a slot. go downhill, wall on L Wooden Knoll on R, to a wall with poor steps over it, then bear R diagonally SE to wall and through gap no stile, a rock face on L. in the next wall, go through gap and note the old slot. Continue round the hillside to poor slot then up to a slot and walk past a jumble of quarried stones on L; Anthony Hill on L and down to road at 217614.

Walk SE downhill for 200 metres then go L at a sign through a slot into field and R in two metres over wall. Climb up to two well carved gritstone uprights then continue uphill, going through hedge on L and up to gate, then up with church on L to road at 221609. Cross the road and go past the Duke of York Pub, walking on the road for about 100 metres to road junction at 228597, then continue down a lane in the same direction. In 500 metres, the lane curves R to Sacheveral Farm; go ahead through a rusty gate and continue in the same direction along a lane, wall on either side, until Ivonbrook Quarry is reached. Here, the wall comes to a end, go through a slot in wall in front and walk through field, fence and quarry on R. go through a gate, and proceed through field, on the R, the boundary of the quarry goes off downhill. Go to a gate at the end of this field and in 100 metres further on, fork through a stile in a wall and drop down with wall on L to the A.5012 at 236580.

Turn L and walk downhill. Go L on to the Winster road then immediately R, walking ENE. Go past the junction where the road branches off to Ible, go 100 metres uphill, then R into field, no gate or stile and walk E uphill to a slot in a wall, then through gap in the next wall and to a poor slot on the top R corner to gain the road at 251577. Turn R; the road curves to the L and comes to a crossroad. Go straight across and walk ENE to a road at 258579. cross the road and go through a gate to Cross Leys Farm. Just before the farm, go R through a gap in a wall, cut the L corner and go L through a slot in front of the farm. Go diagonally E across the field to the far corner where there is a slot between uprights. Go five metres across a lane to a sign. Walk ENE down a narrow field through a gap in the wall, then bear R. go through a slot and walk E along Horse Dale towards Bonsall, reaching the road at the chapel 272581.

Turn L and walk uphill round the sharp curve then down to a road junction at 275585. Turn R and then L at a junction in 100 metres then proceed along a muddy lane. Where the lane ends, go L through a slot into a field and walk uphill hedge on R, curving to the L then R, coming to two stiles in 50 metres; the L leads to Winster but take the R into a field to then cut to the L corner and go 40 metres to a gateway with slot on its R. go five metres across a lane through a slot, then walk NE along a narrow field to the far wall to then get through a poor slot stile. Enter made-up ground where not long before, the area was a vast amount of quarry spoil; it is now grassed over. Turn L and go through a prominent stile in a footbridge in a hedge, then go diagonally to an old lane and old slot. Turn R; in 10 metres go L over a low wall and walk diagonally to the R down to a slot closed by a wooden gate at Masson Lees Farm.

Go straight across the farm drive through a gate into a field and walk downhill, hedge on L, to a slot, then through a field, hedge now on the R to a slot in a wall. The next field ends in a pocket over a stile then another at the pocket end. Keep going downhill then house on R to enter a rough area to come out onto a drive. Go straight over this and enter a field going steeply downhill to some houses then through a gate down some steps; cross a railway bridge to a road, turn R and walk down and thence to the start.

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